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EUROPEAN WOMEN LEAGUE  
FIFA 22 (PS5)

**RULES**  
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## 1. OBJECT

1.1. O presente regulamento rege a organização da European Women League, organizada pela Esportzy.

## 2. FORMAT

2.1. The European Women League shall take place in three phases: Swiss format qualifier, group phase and final phase.

2.2. The Swiss format lasts 5 weeks and will be as follows:

2.2.1. Match, home and away, with result aggregate, after placing the result in the challenge the next opponent is generated, i.e. the team will always play against another team that had the same performance.

2.3. The group stage will last for about 5 weeks and will be as follows:

2.3.1. There will be two groups of 6 players in each division, Gold group and Silver group, and they will be arranged in order, i.e. the first 12 qualifiers from the Swiss format will go to the Gold groups and the rest to the Silver groups;

2.3.2. All players will face each other in a double-header, where victory is worth 3 points, draw 1 point and defeat 0 points per game;

2.3.3. In this group phase, the 2 first classified of each group will pass to the final phase.

2.4. In the final phase, there will be the final four of the Gold group and Silver group.

2.4.1. The first classified of group A will face the second classified of group B and the second classified of group A will face the first classified of group B, which is called the semi-finals in a BO2 format with goal aggregate, if there is a tie it will go to a third game, if it ends in a tie it will go to overtime + penalty shootout until there is a winner.

2.4.2. The final will be played in BO5.

2.4.3. This way, the winner of the Gold group and the winner of the Silver group will be decided.

### 3. REGISTRATION

3.1. Registration runs from 15 January to 31 January 2022.

3.2. Registration in the competition has a cost of 15€.

3.3. The registration implies the authorization, by the registrant, to the capture, use, dissemination, reproduction or disclosure of name, image, voice, scores, ratings, or any act of participation, together or separately, by Esportzy, for purposes of organization, promotion, marketing and dissemination of the tournament or other actions of Esportzy.

3.4. Under the Personal Data Protection Act, Esportzy guarantees at all times to the data subject the right to access, rectify, update or delete their personal data.

### PLAY-OFF STANDARD

3.5. If at the end of the league there are tied players, a tie will be broken through the following criterion:

- a) Points in matches between the tied players;
- b) Difference between goals scored and conceded in the matches between the tied players;
- c) Goals scored in the matches between the tied players
- d) Difference between goals scored and conceded in all matches;
- e) Goals scored in all matches;
- f) Playoff tie-breaker.

### 4. PARTICIPATION

4.1. Only female players over the age of 15 and with a valid PSN account can participate in this league.

4.2. Each player can participate as an individual or represent the club she belongs to.

## 5. CALENDAR

5.1. The competition will start in the week of 04 February 2022.

## 6. SETTINGS

6.1. The matches will be played on FIFA 22 Ultimate Team on the PS5 platform.

6.2. To play a match, the visiting player must place an order on the PSN platform and adopt the following configurations:

Duration of each part: 6 minutes;

Controls: Any;

Speed: Normal;

6.3. Both players are responsible for complying with these configurations.

6.4. Only predefined formations are allowed;

6.5. The use of attribute enhancing cards is not allowed. Cards known as "Chemistry Styles" are allowed.

6.6. The restrictions are as follows:

- Up to 1 legend (if the player has no legends, another player with overall 90+ can be used);
- Up to 3 non-legend players with an overall of 90 or higher;
- The other players can only have an overall of 89 or less.
- No loan cards are allowed in the squad.

The goalkeeper is unrestricted and does not count towards the above limits. This applies to the starting 11 and substitutes.

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## 7. LAWS OF THE MATCH

7.1. The default day and time stipulated by Esportzy is Saturdays at 21.30;

7.2. The match day and time can be changed, however earlier and not earlier;

7.3. In case the players cannot find a day to play the match, it will be scheduled for the default day and time;

7.4. It is admitted a tolerance of fifteen minutes from the time scheduled for the beginning of the game, this tolerance is always evaluated and analyzed by the organization;

7.5. In case of any problem, the organization should be contacted;

7.6. All players have until 00h of Sunday to perform the games, if this does not happen, it will be given default;

7.7. It is suggested to broadcast the games, twitch or youtube, in order to be possible to analyze any irregularity reported;

7.8. The players are obliged to truthfully present the result of the game, by sending proofs (result image and accounts used) through the competition support platform;

7.9. If the results presented, by both players, do not coincide with each other it is up to the organization to decide.

## 8. FRAUD AND PROTESTS

8.1. If the results presented, by both players, do not coincide with each other it is up to the organization to decide.

8.2. It is forbidden to adopt behaviours or omissions that impede the normal running of the championship, including in particular, the adulteration of the players' rankings and the use of falsified proofs.

8.3. Protests will be admitted for non-compliance of the opponent to any of the rules of the present regulation and whenever the connection presents interruptions (lag).

8.4. A player is excluded from the competition for using unsportsmanlike language, inciting violence, corruption, match fixing, racism, homophobia, xenophobia or any other form of influencing the adulteration of sports results or discrimination.

8.5. All protests must be accompanied by evidence, so that the organisation can analyse it. Whenever this does not happen, the organization may choose to draw a winner, so as not to jeopardize the smooth running of the competition.

8.6. The protests will be decided by the organization.

## **9. PRIZES**

The prizepool will have the value of 500€.

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